

<b>Rodeo #:</b> 246	<b>Approval Status:</b> Approved	<b>Date Approved:</b> 04/25/2016
<b>Rodeo Name:</b> West Of The Pecos Rodeo	<b>Rodeo City/State:</b> Pecos, TX	<b>Rodeo Season:</b> 2016
<b>Rodeo Start:</b> 06/22/2016	<b>Rodeo End:</b> 06/25/2016	<b>Permit Section:</b> N
<b>Time Zone:</b> CST	<b>Anniversary:</b> 133	<b>Tax ID:</b> 740828170
<b>Rodeo Tour:</b>	<b>Circuit:</b> Texas (L)	<b>Circuit Final:</b> N
<b>Rodeo Arena:</b> Buck Jackson Arena	<b>Arena Address:</b> 1500 South Cedar	Pecos, TX

### Rodeo Ground Rules:

- 1 GROUND RULES: ALL EVENTS - The "30-hour replacement" rule will be in effect. See Rodeo Entry Information page of the business journal.
- 2 ALL EVENTS - Re-entries will be accepted for available positions on Thurs, June 16 between 9 AM and 11 AM. See Rodeo Entry Information page of the business journal.
- 3 TRADE DEADLINE - Wed., June 15 at 5 PM. All confirmed trades will be final and will be processed each business day at 5 PM by PROCOM.
- 4 ALL CONTESTANTS WITH HORSES - Must have proof of current Coggins Test and health papers.
- 5 TD, SW, TR - Two go-rounds. Back to back. The first go-round of each back to back group will be run during slack at 8:00 AM each morning (June 22-25). The contestants with the top 12 fastest times from the first go-round will be placed in the performance (slowest time will run first, fastest time will run last). The number of contestants placed in the performance will not exceed 12. If splits result in more than 12, a random draw will determine which contestants will compete in the performance and which will compete in the slack. The order of competition of ties from the first go-round will also be determined by random draw. If there are not 12 qualified times from the first go-round to fill the performance, the remaining positions will be filled by contestants based on the reverse order of their first go-round positions (only contestants who competed in the first go-round will be placed in the performances). The remaining contestants (not placed in the performance) will run their second go-round in reverse order of their first go-round positions. The order of the draw will be the same as the competition order. The second go-round will begin in the slack, immediately following the competition of the first go-round.
- 6 SCORELINES - TD - 20.5'; SW - 16'; TR - 24'; SR - 20'.
- 7 TR, SR - Electric eye will be used. If electric eye malfunctions, judges have the option to use a hand pull barrier.
- 8 SR - Two go-rounds plus a progressive. The first and second go-rounds will be run Tues., June 21 at 5:00 PM. The top 40 after the first two go-rounds will advance to a progressive go-round held during the performances (10 per perf). Extras will be used to replace sick or injured animals. (The misdraw procedure will not be used.) \$45 stock charge per go-round. Contestants who qualify for the progressive go-round will be responsible to pay an additional \$45 stock charge for the progressive go-round.
- 9 QUALIFICATIONS: BB, SB - 48 minimum entries. No compensation. No slack.
- 10 BR - 80 minimum entries. No compensation. No slack.
- 11 TD - 130 minimum entries.
- 12 SW - 80 minimum entries.
- 13 TR - 100 minimum teams.